

## Matrix of a Linear Mapping Continued

### Last Lecture

We saw that if  $L : \mathbb{V} \rightarrow \mathbb{W}$  is a linear mapping and  $\mathcal{B} = \{\vec{v}_1, \dots, \vec{v}_n\}$  is a basis for  $\mathbb{V}$  and  $\mathcal{C}$  is a basis for  $\mathbb{W}$ , then the matrix of  $L$  with respect to bases  $\mathcal{B}$  and  $\mathcal{C}$  is defined by

$${}_c[L]_{\mathcal{B}} = [L(\vec{v}_1)]_{\mathcal{C}} \quad \cdots \quad [L(\vec{v}_n)]_{\mathcal{C}}$$

It satisfies

$$[L(\vec{x})]_{\mathcal{C}} = {}_c[L]_{\mathcal{B}}[\vec{x}]_{\mathcal{B}}, \quad \text{for all } \vec{x} \in \mathbb{V}$$

### In This Lecture

We will examine a special case where we have a linear operator  $L$  on a vector space  $\mathbb{V}$  and we use the same basis  $\mathcal{B}$  for the domain and codomain.

## $\mathcal{B}$ -Matrix of a Linear Mapping

**Definition:** Let  $L : \mathbb{V} \rightarrow \mathbb{V}$  be a linear operator and let  $\mathcal{B} = \{\vec{v}_1, \dots, \vec{v}_n\}$  be a basis for  $\mathbb{V}$ . We define the **matrix of  $L$  with respect to the basis  $\mathcal{B}$** , also called the  $\mathcal{B}$ -matrix of  $L$ , by

$$[L]_{\mathcal{B}} = [L(\vec{v}_1)]_{\mathcal{B}} \quad \cdots \quad [L(\vec{v}_n)]_{\mathcal{B}}$$

It satisfies

$$[L(\vec{x})]_{\mathcal{B}} = [L]_{\mathcal{B}}[\vec{x}]_{\mathcal{B}}, \quad \text{for all } \vec{x} \in \mathbb{V}$$

### **$\mathcal{B}$ -Matrix of a Linear Mapping**

#### **Example**

Let  $L : P_2(\mathbb{R}) \rightarrow P_2(\mathbb{R})$  be the linear mapping defined by

$$L(a + bx + cx^2) = (a + b) + bx + (a + b + c)x^2$$

Find the matrix of  $L$  with respect to the basis  $\mathcal{B} = \{1, x, x^2\}$ .

#### **Solution**

We have

$$L(1) = 1 + x^2 \quad L(x) = 1 + x + x^2 \quad L(x^2) = x^2$$

Then, by definition,

$$[L]_{\mathcal{B}} = \left[ [L(1)]_{\mathcal{B}} \quad [L(x)]_{\mathcal{B}} \quad [L(x^2)]_{\mathcal{B}} \right] = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 0 \\ 1 & 1 & 1 \end{bmatrix}$$

#### **Check:**

Take  $a + bx + cx^2 \in P_2(\mathbb{R})$ . Then  $[a + bx + cx^2]_{\mathcal{B}} = \begin{bmatrix} a \\ b \\ c \end{bmatrix}$ .

$$[L(a + bx + cx^2)]_{\mathcal{B}} = [L]_{\mathcal{B}}[a + bx + cx^2]_{\mathcal{B}} = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 0 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} a \\ b \\ c \end{bmatrix} = \begin{bmatrix} a + b \\ b \\ a + b + c \end{bmatrix} = [L(a + bx + cx^2)]_{\mathcal{B}}$$

### **$\mathcal{B}$ -Matrix of a Linear Mapping**

#### **Example**

Let  $\mathbb{U}$  be the subspace of  $M_{2 \times 2}(\mathbb{R})$  of upper triangular matrices and let  $T : \mathbb{U} \rightarrow \mathbb{U}$  be the linear mapping defined by  $T\left(\begin{bmatrix} a & b \\ 0 & c \end{bmatrix}\right) = \begin{bmatrix} a & b + c \\ 0 & a + b + c \end{bmatrix}$ . Let  $\mathcal{B}$  be the basis for  $\mathbb{U}$  defined by  $\mathcal{B} = \left\{ \begin{bmatrix} 1 & 1 \\ 0 & 0 \end{bmatrix}, \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} \right\}$ . Find the matrix of  $T$  with respect to the basis  $\mathcal{B}$ .

#### **Solution**

We have

$$\begin{aligned} T\left(\begin{bmatrix} 1 & 1 \\ 0 & 0 \end{bmatrix}\right) &= \begin{bmatrix} 1 & 1 \\ 0 & 2 \end{bmatrix} = (-1)\begin{bmatrix} 1 & 1 \\ 0 & 0 \end{bmatrix} + (0)\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} + (2)\begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} \\ T\left(\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}\right) &= \begin{bmatrix} 1 & 1 \\ 0 & 2 \end{bmatrix} = (-1)\begin{bmatrix} 1 & 1 \\ 0 & 0 \end{bmatrix} + (0)\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} + (2)\begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} \\ T\left(\begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix}\right) &= \begin{bmatrix} 1 & 2 \\ 0 & 3 \end{bmatrix} = (-2)\begin{bmatrix} 1 & 1 \\ 0 & 0 \end{bmatrix} + (-1)\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} + (4)\begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} \end{aligned}$$

So, we get

$$[T]_{\mathcal{B}} = \begin{bmatrix} -1 & -1 & -2 \\ 0 & 0 & -1 \\ 2 & 2 & 4 \end{bmatrix}$$

### **$\mathcal{B}$ -Matrix of a Linear Mapping**

#### **Example**

Let  $\mathbb{U}$  be the subspace of  $M_{2 \times 2}(\mathbb{R})$  of upper triangular matrices and let  $T : \mathbb{U} \rightarrow \mathbb{U}$  be the linear mapping defined by  $T\left(\begin{bmatrix} a & b \\ 0 & c \end{bmatrix}\right) = \begin{bmatrix} a & b+c \\ 0 & a+b+c \end{bmatrix}$ . Let  $\mathcal{B}$  be the basis for  $\mathbb{U}$  defined by  $\mathcal{B} = \left\{ \begin{bmatrix} 1 & 1 \\ 0 & 0 \end{bmatrix}, \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} \right\}$ . Find the matrix of  $T$  with respect to the basis  $\mathcal{B}$ .

#### **Solution**

So, we get

$$[T]_{\mathcal{B}} = \begin{bmatrix} -1 & -1 & -2 \\ 0 & 0 & -1 \\ 2 & 2 & 4 \end{bmatrix}$$

#### **Note the following:**

- Finding the matrix of a linear mapping is a very algorithmic process. Master these types of questions so that you can do them quickly and correctly on tests.
- Many students have trouble working with coordinates. If you have such trouble, it is highly recommended that you take the time now to go back to your Linear Algebra 1 notes and review and practice this concept.

The check of this example is left as an important exercise.

### **Geometrically Natural Bases**

#### **Example**

Let  $L : \mathbb{R}^2 \rightarrow \mathbb{R}^2$  be the linear mapping defined by

$$L(x_1, x_2) = \left( \frac{9}{25}x_1 + \frac{12}{25}x_2, \frac{12}{25}x_1 + \frac{16}{25}x_2 \right)$$

Can you tell by just looking at this what the simple geometric interpretation of the mapping is?

Probably not. But we can use the  $\mathcal{B}$ -matrix of  $L$  to help us visualize the action of the mapping.

We have  $[L] = \begin{bmatrix} 9/25 & 12/25 \\ 12/25 & 16/25 \end{bmatrix}$ . How can we make this look nicer?

We can diagonalize!

Diagonalizing, we find that  $P^{-1}[L]P = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$  where  $P = \begin{bmatrix} 3 & -4 \\ 4 & 3 \end{bmatrix}$ .

Our work in Linear Algebra 1 shows us that  $[L]_{\mathcal{B}} = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$  where  $\mathcal{B} = \left\{ \begin{bmatrix} 3 \\ 4 \end{bmatrix}, \begin{bmatrix} -4 \\ 3 \end{bmatrix} \right\}$ .

We can now use this to get a clear geometric understanding of this mapping.

### Geometrically Natural Bases

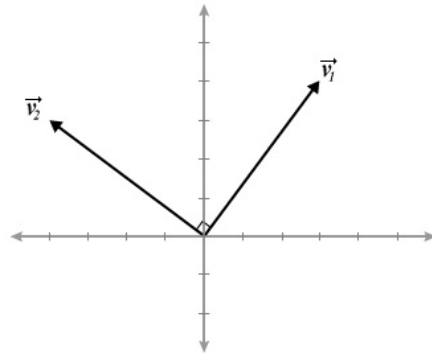
#### Example

$$[L]_{\mathcal{B}} = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} \text{ and } \mathcal{B} = \left\{ \begin{bmatrix} 3 \\ 4 \end{bmatrix}, \begin{bmatrix} -4 \\ 3 \end{bmatrix} \right\}$$

By definition of  $[L]_{\mathcal{B}}$  we have

$$[L(\vec{x})]_{\mathcal{B}} = [L]_{\mathcal{B}}[\vec{x}]_{\mathcal{B}}$$

$$\text{Let } \vec{v}_1 = \begin{bmatrix} 3 \\ 4 \end{bmatrix} \text{ and } \vec{v}_2 = \begin{bmatrix} -4 \\ 3 \end{bmatrix}.$$



### Geometrically Natural Bases

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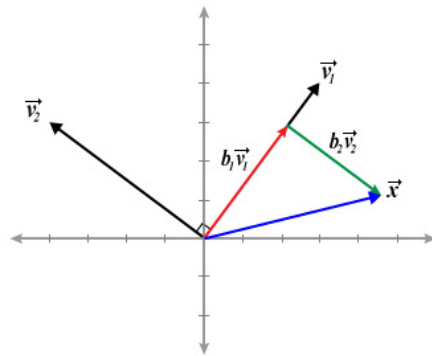
$$[L(\vec{x})]_{\mathcal{B}} = [L]_{\mathcal{B}}[\vec{x}]_{\mathcal{B}}$$

$$\text{Let } \vec{v}_1 = \begin{bmatrix} 3 \\ 4 \end{bmatrix} \text{ and } \vec{v}_2 = \begin{bmatrix} -4 \\ 3 \end{bmatrix}.$$

Let  $\vec{x} = b_1\vec{v}_1 + b_2\vec{v}_2$  be any vector in  $\mathbb{R}^2$ . So,  $[\vec{x}]_{\mathcal{B}} = \begin{bmatrix} b_1 \\ b_2 \end{bmatrix}$ .

Then,

$$[L(\vec{x})]_{\mathcal{B}} = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} b_1 \\ b_2 \end{bmatrix} = \begin{bmatrix} b_1 \\ 0 \end{bmatrix}$$



### Geometrically Natural Bases

#### Example

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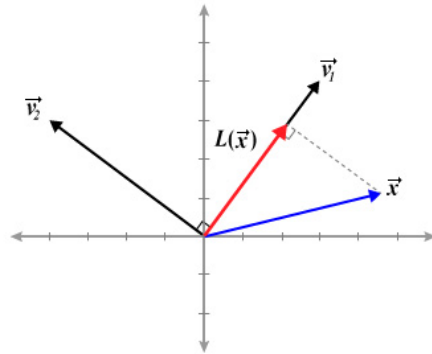
Let  $\vec{x} = b_1\vec{v}_1 + b_2\vec{v}_2$  be any vector in  $\mathbb{R}^2$ . So,  $[\vec{x}]_{\mathcal{B}} = \begin{bmatrix} b_1 \\ b_2 \end{bmatrix}$ .

Then,

$$[L(\vec{x})]_{\mathcal{B}} = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} b_1 \\ b_2 \end{bmatrix} = \begin{bmatrix} b_1 \\ 0 \end{bmatrix}$$

Hence, by definition of coordinates, we have that  $L(\vec{x}) = b_1\vec{v}_1$ .

Thus,  $L(\vec{x}) = L(b_1\vec{v}_1 + b_2\vec{v}_2) = b_1\vec{v}_1$ . We recognize this mapping as the projection of  $\vec{x}$  onto  $\vec{v}_1 = \begin{bmatrix} 3 \\ 4 \end{bmatrix}$ .



### Geometrically Natural Bases

**Definition:** Let  $L : \mathbb{V} \rightarrow \mathbb{V}$  be a linear operator. If  $\mathcal{B}$  is a basis for  $\mathbb{V}$  such that  $[L]_{\mathcal{B}}$  is diagonal, then  $\mathcal{B}$  is called a **geometrically natural basis** for  $L$ .

#### Note:

- The whole point of diagonalizing the standard matrix of a linear operator  $L$  is to find an associated geometrically natural basis  $\mathcal{B}$ .
- The vectors in  $\mathcal{B}$  will always be the eigenvectors of the standard matrix  $[L]$ .
- We can use  $[L]_{\mathcal{B}}$  to help us understand the mapping  $L$ .

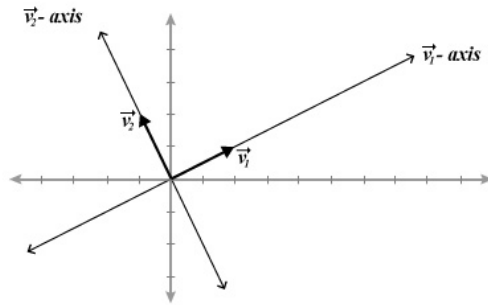
### Geometrically Natural Bases

Example

Let  $A = \begin{bmatrix} 3 & 2 \\ 2 & 0 \end{bmatrix}$  and define  $L(\vec{x}) = A\vec{x}$ . Describe geometrically the action of the linear mapping.

**Solution**

We find that the eigenvectors of  $A$  are  $\vec{v}_1 = \begin{bmatrix} 2 \\ 1 \end{bmatrix}$  with corresponding eigenvalue  $\lambda_1 = 4$  and  $\vec{v}_2 = \begin{bmatrix} -1 \\ 2 \end{bmatrix}$  with corresponding eigenvalue  $\lambda_2 = -1$ .



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Hence, taking  $P = \begin{bmatrix} 2 & -1 \\ 1 & 2 \end{bmatrix}$  gives

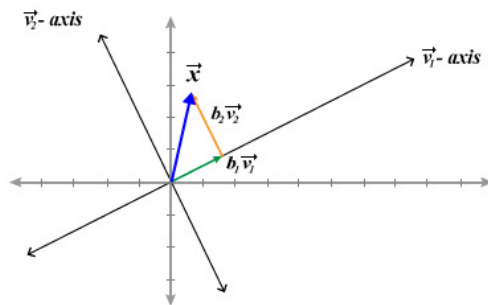
$$P^{-1}AP = \begin{bmatrix} 4 & 0 \\ 0 & -1 \end{bmatrix}$$

Thus, if we take  $B = \{\vec{v}_1, \vec{v}_2\}$ , we get

$$[L]_B = \begin{bmatrix} 4 & 0 \\ 0 & -1 \end{bmatrix}$$

So, for any  $\vec{x} = b_1\vec{v}_1 + b_2\vec{v}_2 \in \mathbb{R}^2$  we have

$$[L(\vec{x})]_B = [L]_B[\vec{x}]_B = \begin{bmatrix} 4 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} b_1 \\ b_2 \end{bmatrix} = \begin{bmatrix} 4b_1 \\ -b_2 \end{bmatrix}$$



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$$[L]_{\mathcal{B}} = \begin{bmatrix} 4 & 0 \\ 0 & -1 \end{bmatrix}$$

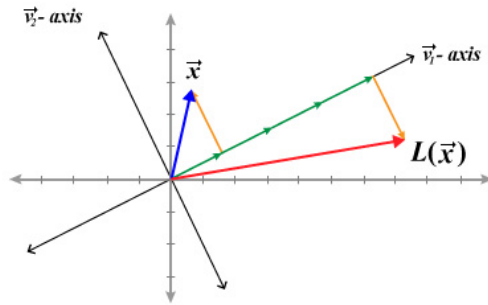
So, for any  $\vec{x} = b_1\vec{v}_1 + b_2\vec{v}_2 \in \mathbb{R}^2$  we have

$$[L(\vec{x})]_{\mathcal{B}} = [L]_{\mathcal{B}}[\vec{x}]_{\mathcal{B}} = \begin{bmatrix} 4 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} b_1 \\ b_2 \end{bmatrix} = \begin{bmatrix} 4b_1 \\ -b_2 \end{bmatrix}$$

Therefore,

$$L(\vec{x}) = 4b_1\vec{v}_1 - b_2\vec{v}_2$$

Hence, the linear mapping  $L$  takes a vector  $\vec{x}$  and stretches it by a factor of 4 in the  $\vec{v}_1$  direction and reflects it in the  $\vec{v}_2$  direction.

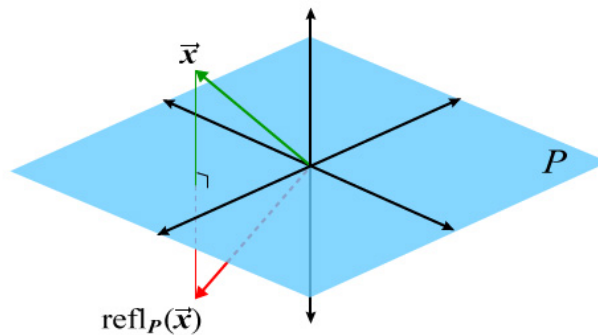


### Geometrically Natural Bases

Example

Let  $P$  be the plane in  $\mathbb{R}^3$  with normal vector  $\vec{n} = \begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix}$ . Find a geometrically natural basis  $\mathcal{B}$  for the reflection  $\text{refl}_P : \mathbb{R}^3 \rightarrow \mathbb{R}^3$  of a vector over the plane  $P$ , and find the  $\mathcal{B}$ -matrix of the reflection.

Solution



### Geometrically Natural Bases

#### Example

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#### Solution

Pick two linearly independent vectors on the plane  $\vec{v}_2 = \begin{bmatrix} 0 \\ 1 \\ -2 \end{bmatrix}$  and  $\vec{v}_3 = \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix}$  to form a basis for the plane.

Thus, our geometrically natural basis for  $\mathbb{R}^3$  associated with  $\text{refl}_P$  is  $\mathcal{B} = \{\vec{n}, \vec{v}_2, \vec{v}_3\}$ .

We have

$$\begin{aligned}\text{refl}_P(\vec{n}) &= -\vec{n} = -1\vec{n} + 0\vec{v}_2 + 0\vec{v}_3 \\ \text{refl}_P(\vec{v}_2) &= \vec{v}_2 = 0\vec{n} + 1\vec{v}_2 + 0\vec{v}_3 \\ \text{refl}_P(\vec{v}_3) &= \vec{v}_3 = 0\vec{n} + 0\vec{v}_2 + 1\vec{v}_3\end{aligned}$$

Hence,

$$[\text{refl}_P]_{\mathcal{B}} = \begin{bmatrix} -1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$