MATH 106 MODULE 3 LECTURE g COURSE SLIDES

(Last Updated: April 17, 2013)

Matrix Mappings

Definition: A function f is a rule that assigns to every element x of a set called the domain a unique value y in another set called the codomain.

Examples

Let the domain and codomain be \mathbb{R} .

- The rule "x goes to $y = x^2$ " is a function.
- The rule "x goes to y = x + 6" is a function.
- The rule "x goes to y = 7" is a function
- The rule "x goes to y such that $y^2 = x$ " is not a function.

The rule does not assign a y to every x. For example, there is no y value for x = -1.

If we restrict the domain to the non-negative reals, the rule is still not a function, since it would not assign a **unique** value of y. For example, both y = 2 and y = -2 would be assigned to x = 4.

If we restrict the domain and the codomain to the non-negative reals, then this rule is a function.

Notation

- If f is a function with domain U and codomain V, then we say that f maps U to V, and denote this by
- We say that a function f maps x to y, or that y is the image of x under f, and we write f(x) = y.

Matrix Mappings

Example

Consider the function $f: \mathbb{R}^4 \to \mathbb{R}^2$, such that $f \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} x_2 \\ x_4 \end{bmatrix}$.

Then

$$f\begin{bmatrix} 1\\2\\3\\4 \end{bmatrix} = \begin{bmatrix} 2\\4 \end{bmatrix} \qquad f\begin{bmatrix} 0\\0\\0\\0 \end{bmatrix} = \begin{bmatrix} 0\\0 \end{bmatrix} \qquad f\begin{bmatrix} 1\\0\\1\\0 \end{bmatrix} = \begin{bmatrix} 0\\0 \end{bmatrix}$$

$$f\left(\begin{bmatrix} 1\\0\\1\\0\end{bmatrix}\right) = \begin{bmatrix} 0\\0\end{bmatrix}$$

MATH 106 MODULE 3 LECTURE g COURSE SLIDES (Last Updated: April 17, 2013)

Matrix Mappings

Example

Consider the function $f: \mathbb{R}^2 \to \mathbb{R}^3$ such that $f\left(\begin{bmatrix} x_1 \\ x_2 \end{bmatrix}\right) = \begin{bmatrix} 2 & 1 \\ 0 & -1 \\ 3 & 3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$.

We first note that the product $\begin{bmatrix} 2 & 1 \\ 0 & -1 \\ 3 & 3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$ is in fact a 3×1 matrix, and thus is the same as an element of \mathbb{R}^3 .

And we have that

$$f\left(\begin{bmatrix}1\\2\end{bmatrix}\right) = \begin{bmatrix}2 & 1\\0 & -1\\3 & 3\end{bmatrix}\begin{bmatrix}1\\2\end{bmatrix} = \begin{bmatrix}4\\-2\\9\end{bmatrix}$$
$$f\left(\begin{bmatrix}1\\-1\end{bmatrix}\right) = \begin{bmatrix}2 & 1\\0 & -1\\3 & 3\end{bmatrix}\begin{bmatrix}1\\-1\end{bmatrix} = \begin{bmatrix}1\\1\\0\end{bmatrix}$$

Matrix Mappings

Definition: For any $m \times n$ matrix A, we define a function $f_A : \mathbb{R}^n \to \mathbb{R}^m$ called the matrix mapping corresponding to A by

$$f_A(\vec{x}) = A\vec{x}$$
 for any $\vec{x} \in \mathbb{R}^n$.

Note: Mostly just for purposes of typesetting, we sometimes write the vector $\begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}$ as the point (x_1, x_2, \dots, x_n) .

MATH 106 MODULE 3 LECTURE g COURSE SLIDES (Last Updated: April 17, 2013)

Matrix Mappings

Example

$$Let A = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}.$$

Then the domain of f_A is \mathbb{R}^4 (since A has 4 columns) and the codomain of f_A is \mathbb{R}^2 (since A has 2 rows). And we have that

$$f_A(1,2,3,4) = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \\ 3 \\ 4 \end{bmatrix} = \begin{bmatrix} 2 \\ 4 \end{bmatrix} = (2,4)$$

$$f_A(4,-2,9,-1) = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 4 \\ -2 \\ 9 \\ -1 \end{bmatrix} = \begin{bmatrix} -2 \\ -1 \end{bmatrix} = (-2,-1)$$

$$f_A(1,0,0,0) = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} = (0,0)$$

$$f_A(0,1,0,0) = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} = (1,0)$$

Matrix Mappings

Example

$$\mathsf{Let}\, A = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}.$$

Notice that f_A is the same as the function $f\begin{pmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{pmatrix} = \begin{bmatrix} x_2 \\ x_4 \end{bmatrix}$ that was used in an earlier example.

We can prove this by noting that

$$f_A(x_1, x_2, x_3, x_4) = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} x_2 \\ x_4 \end{bmatrix}$$

for all $(x_1, x_2, x_3, x_4) \in \mathbb{R}^4$.